

# QUIC10GS-IP Reference Design

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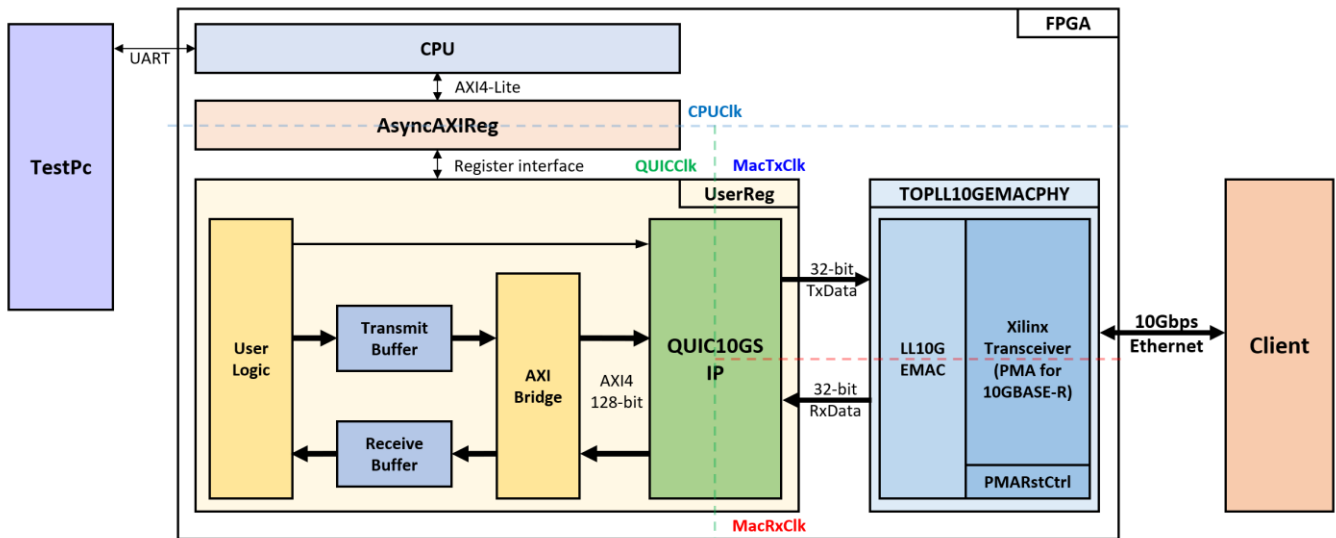
# QUIC10GS-IP Reference Design

Rev1.00 11-Mar-2025

## 1 Introduction

This document describes the details of the QUIC Server 10Gbps IP core (QUIC10GS-IP) reference design. In this reference design, the QUIC10GS-IP is used as a medium to transfer data within a secure connection following the QUIC transport protocol version 1 standard (RFC9000). This process involves handling the TLS 1.3 handshake and dealing with data encryption/decryption and flow control. Users can set network parameters, download and upload payloads to the client by inputting supported command via the serial console. Further details regarding the hardware design and CPU firmware are provided below.

## 2 Hardware Overview



**Figure 1 QUIC10GS-IP reference design block diagram**

In this test environment, two devices are used to transfer data over a 10G Ethernet connection. The FPGA acts as the QUIC Server, while the target device, which can be either a PC or another FPGA, acts as the QUIC Client. As shown in Figure 1, the QUIC10GS-IP is integrated within UserReg. UserReg connects to the CPU through AsyncAXIReg using a register interface, and the CPU connects to AsyncAXIReg via an AXI4-Lite interface.

The user interface of the QUIC10GS-IP connects to AXIBridge via an AXI4 interface for reading data from the Transmit Buffer and writing data to the Receive Buffer. The user logic is responsible for generating the sending data, verifying the receiving data, and other user control operations for the QUIC10GS-IP.

There are four system clocks in this reference design, i.e., CPUClk, QUICClk, MacTxClk and MacRxCk. CpuClk is used to interface with CPU through AXI4-Lite bus. QUICClk is the clock domain on which the QUIC10GS-IP operates and interfaces with users. MacTxClk is the clock domain which is synchronous to Tx EMAC interface. MacRxCk is the clock domain which is synchronous to Rx EMAC interface.

The details of each module are described as follows.

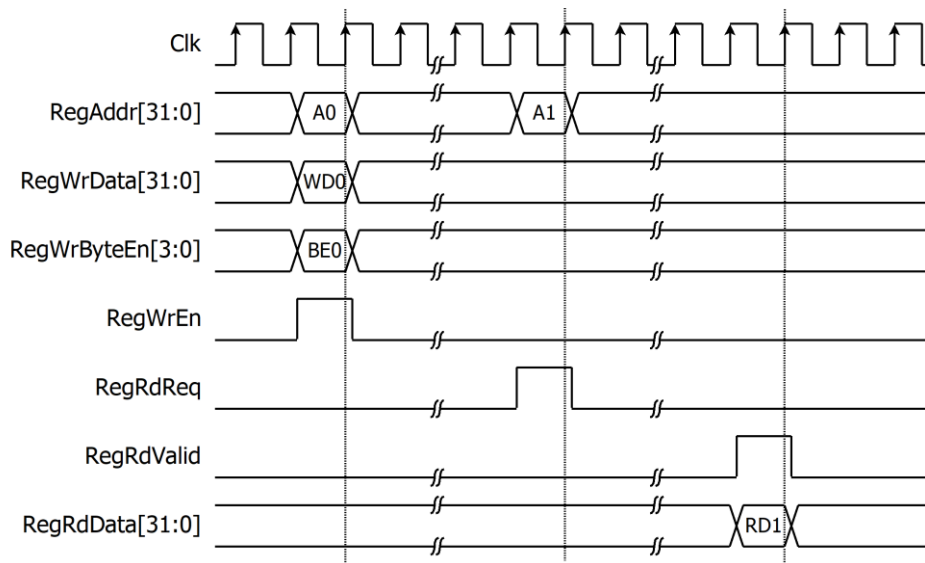
## 2.1 AsyncAxiReg

This module is designed to convert the signal interface of AXI4-Lite to be register interface. Also, it enables two clock domains to communicate.

To write register, RegWrEn is asserted to '1' with the valid signal of RegAddr (Register address in 32-bit unit), RegWrData (write data of the register), and RegWrByteEn (the byte enable of this access: bit[0] is write enable for RegWrData[7:0], bit[1] is used for RegWrData[15:8], ..., and bit[3] is used for RegWrData[31:24]).

To read register, AsyncAxiReg asserts RegRdReq='1' with the valid value of RegAddr (the register address in 32-bit unit). After that, the module waits until RegRdValid is asserted to '1' to get the read data through RegRdData signal at the same clock.

The address of Register interface is shared for both write and read transactions, so user cannot write and read the register at the same time. The timing diagram of the Register interface is shown Figure 2.



**Figure 2 Register interface timing diagram**

## 2.2 UserReg

For register file, UserReg is designed to write/read registers, control and check alert of the QUIC10GS-IP corresponding with write register access or read register request from AsyncAvlReg module. The memory map inside UserReg module is shown in Table 1.

**Table 1 Register map Definition of QUIC10GS-IP**

Address	Register Name	Rd/Wr	Description
Ethernet MAC register			
0x0060	EMAC_VER_INTREG	Rd	[31:0]: LL10GEMAC-IP Version (MacIPVersion).
0x0064	EMAC_STS_INTREG	Rd	[0]: Linkup status of LL10GEMAC-IP (MacLinkup).
QUIC10GS Control register			
0x0100	QUIC_RSTB_REG	Wr/Rd	[0]: Reset signal active low (rQUICRstBOut).
0x0104	QUIC_CONN_REG	Wr/Rd	[0]: User's Connection status. (rQUICConnOn).
0x0108	QUIC_BUSY_REG	Rd	[3]: Data receive operation busy status (QUICRxTrnsBusy). [2]: Data transmit operation busy status (QUICTxTrnsBusy) [1]: Handshake operation busy status (QUICHandshakeBusy) [0]: Connection operation busy status (QUICConnOnBusy).
0x010C	QUIC_ALERT_REG	Rd	[15:0]: Normal and alert conditions of the QUIC10GS-IP (QUICAlertCode[15:0]).
QUIC User Data			
0x0120	QUIC_TX_BASE_ADDR_LOW_REG	Wr	[31:0]: Lower 32 bits of the base address for the transmit buffer (AppTxBaseAddr[31:0])
0x0124	QUIC_TX_BASE_ADDR_HIGH_REG	Wr	[31:0]: Upper 32 bits of the base address for the transmit buffer (AppTxBaseAddr[63:32])
0x0128	QUIC_RX_BASE_ADDR_LOW_REG	Wr	[31:0]: Lower 32 bits of the base address for the receive buffer (AppRxBaseAddr[31:0])
0x012C	QUIC_RX_BASE_ADDR_HIGH_REG	Wr	[31:0]: Upper 32 bits of the base address for the receive buffer (AppRxBaseAddr[63:32])
0x0140-0x014C	QUIC_TX_USER_PTR_REG	Rd	[17:0]: Read pointer of streamID 'X' to indicate the first byte position of TxData that IP will process (AppTxRdAddrX[17:0]).
		Wr	[17:0]: Write pointer of streamID 'X' to indicate the position after the last TxData written (rAppTxWrAddrX[17:0]).
0x0150-0x015C	QUIC_TX_USER_FINAL_REG	Wr	[0]: Set the end stream flag of the current Tx write pointer for StreamID 'X' (rAppTxWrFinX)
0x0180-0x018C	QUIC_RX_USER_PTR_REG	Rd	[17:0]: Write pointer of streamID 'X' to indicate the position after the last RxData written (AppRxWrAddrX[17:0]).
		Wr	[17:0]: Read pointer of streamID 'X' to indicate the first byte of RxData that user will process (rAppRxRdAddrX[17:0]).
0x0190-0x019C	QUIC_RX_USER_FINAL_REG	Rd	[0]: Indicating the end of stream has been received for streamID 'X' (AppRxWrFinX)

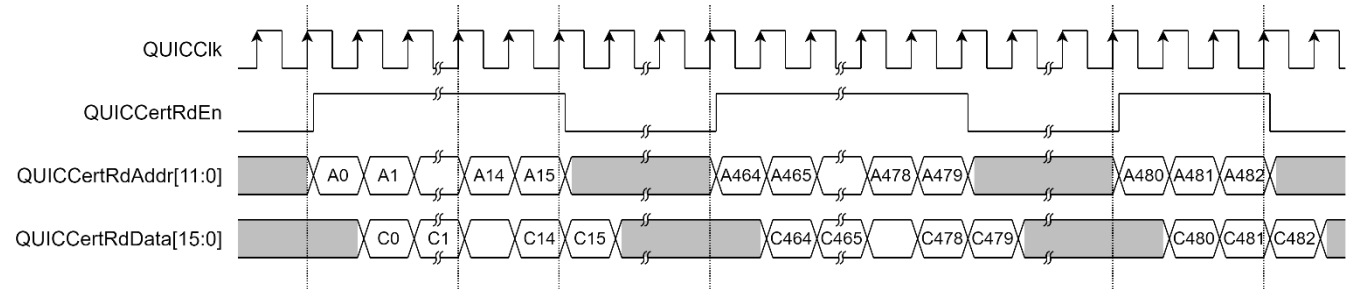
0x01C0	QUIC_RX_USER_INFO_READ_REG	Rd	[0]: Empty status of QUICRxInfo FIFO, storing QUIC Rx user information (UsrRxInfoFfEmpty).
		Wr	[0]: Set read enable to QUICRxInfo FIFO (UsrRxInfoFfEmpty).
0x01C4	QUIC_RX_USER_COMMON_REG	Rd	[7:0]: QUIC Rx user information type (QUICRxInfoType[7:0]). [15:8]: QUIC Rx user information streamID (QUICRxInfoID[7:0]).
0x01D0-0x01D4	QUIC_RX_USER_INFO0_REG	Rd	[31:0]: QUIC Rx user information field 0 (QUICRxInfoD0[63:0])
0x01D8-0x01DC	QUIC_RX_USER_INFO1_REG	Rd	[31:0]: QUIC Rx user information field 1 (QUICRxInfoD1[63:0])
0x0200	USER_TX_PATT_ADDR_REG	Rd	[19:0]: Current write address for writing Tx data pattern to transmit buffer (rTxUserWrPtr[19:0]).
		Wr	[19:0]: Start Address for writing Tx data pattern.
0x0204	USER_TX_PATT_TYPE_REG	Wr	[0]: Data pattern mode (rPattGenMode) "0" for incremental and "1" for decremental 8-bit counter.
0x0208	USER_TX_PATT_LEN_REG	Rd	[17:0]: Remaining data pattern length (rPattGenLen[17:0]).
		Wr	[17:0]: Length of data pattern (rPattGenLen[17:0]).
0x0210	USER_RX_VERIFY_ADDR_REG	Rd	[19:0]: Read address of the first Rx data that failed verification (rVerifyRxUserRdPtr[19:0]).
		Wr	[19:0]: Start Address for reading Rx data pattern (rRxUserRdPtr[19:0]).
0x0214	USER_RX_VERIFY_TYPE_REG	Rd	[1]: Validity status (wVerifyInvalid) '0' for indicating that received data is matched with data pattern, '1' for indicating that received data is NOT matched with data pattern. [0]: Data verification busy status (rVerifyBusy(0)).
		Wr	[0]: Data verification mode (rVerifyMode) "0" for incremental and "1" for decremental 8-bit counter When the data verification mode is set, verification status is reset.
0x0218	USER_RX_VERIFY_LEN_REG	Rd	[17:0]: Remaining data verify length (rVerifyLen[17:0]).
		Wr	[17:0]: Length of verification pattern (rVerifyLen[17:0]).
0x0220-0x022C	USER_RX_ACTUAL_DATA	Rd	[31:0]: Actual RxData (rVerifyActualData[127:0]).
0x0240-0x024C	USER_RX_EXP_DATA	Rd	[31:0]: Expected RxData (rVerifyExpectData[127:0]).
0x0280-0x028C	USER_TX_PATT_DATA_REG	Rd	[31:0]: Current data pattern (rPattGenData).
		Wr	[31:0]: Initial data for the data pattern.

0x02A0-0x02AC	USER_RX_PATT_DATA_REG	Rd	[31:0]: Current verification pattern (rVerifyExpData).
		Wr	[31:0]: Initial data for the data verification.
0x02E0-0x02EC	QUIC_ALPN_DATA_REG0-3	Wr	[31:0]: ALPN string value (QUICALPNStr[127:0]).
0x02F0	QUIC_ALPN_LEN_REG	Wr	[4:0]: ALPN string length (QUICALPNLen[4:0]).
0x0300-0x031C	QUIC_CTS_REG	Rd	[31:0]: Client Traffic Secret (CTS[255:0])
0x0340-0x035C	QUIC_STS_REG	Rd	[31:0]: Server Traffic Secret (STS[255:0])
0x0380-0x039C	QUIC_RANDOM_REG	Rd	[31:0]: Random number in ClientHello message. (Random[255:0])
0x03C0	QUIC_KEY_VALID_REG	Rd	[0]: Validity status for key material, key and iv (QUICKeyValid)
0x0400	QUIC_UDP_SRCMAC_LOW_REG	Wr	[31:0]: Lower 32 bits of source MAC address (rSrcMacAddr[31:0]).
0x0404	QUIC_UDP_SRCMAC_HIGH_REG	Wr	[15:0]: Upper 16 bits of source MAC address (rSrcMacAddr[47:32]).
0x0408	QUIC_UDP_SRCIP_REG	Wr	[31:0]: Source IP address (rSrcIPAddr[31:0])
0x040C	QUIC_UDP_DSTIP_REG	Rd	[31:0]: Destination IP address (wDstIPAddr[31:0])
0x0410	QUIC_UDP_SRCPORT_REG	Wr	Wr[15:0]: Source port number (rSrcPort[15:0]).
0x0414	QUIC_UDP_DSTPORT_REG	Rd	[15:0]: Destination port number (wDstPort[15:0]).
0x041C	QUIC_UDP_IPNETSET_REG	Wr	Wr[0]: Set IP network parameters (rNetworkSet).
0x04FC	QUIC_VER_REG	Rd	[31:0]: QUIC10GS-IP version (QUICIPVersion[31:0]).
0x4000-0x5FFF	CERTRAM_BASE_ADDR	Wr/Rd	[31:0]: Certificate data in CertRam (wRamCertRdData[31:0]).
0x6800-0x6FFF	RSAKEYRAM_BASE_ADDR	Wr/Rd	[31:0]: RSA Key data in RSAKeyRam (wRamRSAKeyRdData[31:0]).
0x200000-0x2FFFFFFF	USER_RXRAM_BASE_ADDR	Rd	[31:0]: Rx data read from the receive buffer (UserRxRamRdData).
0x300000-0x3FFFFFFF	USER_TXRAM_BASE_ADDR	Wr	[31:0]: Tx data written to the transmit buffer (rUserTxRamWrData).

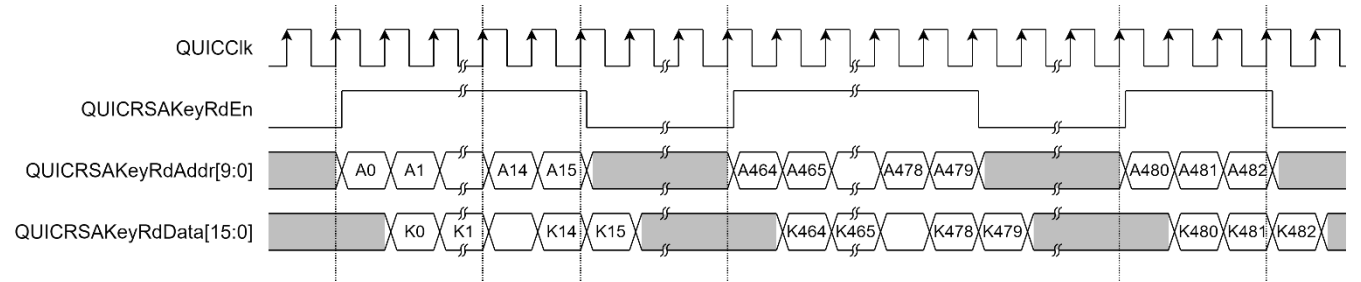
### Certificate and RSA key information

QUIC10GS-IP is designed to read certificate and RSA key information from the user via the RAM interface. In this reference design, a dual-port RAM is used to store the certificate information. The user writes data to Port A, while Port B is used by QUIC10GS-IP to read the data. As shown in Figure 3, QUICCertRdEn and QUICCertRdAddr[11:0] are used as the read enable and read address for CertRam, respectively. When QUICCertRdEn is asserted to '1', QUICCertRdData[15:0] must be valid in the next clock cycle.

Similarly, QUICRSAKeyRdEn and QUICRSAKeyRdAddr[9:0] are used as the read enable and read address for RSAKeyRam, respectively. When QUICRSAKeyRdEn is asserted to '1', QUICRSAKeyRdData[15:0] must be valid in the next clock cycle, as shown in Figure 4.



**Figure 3 Example timing diagram of reading certificate information**



**Figure 4 Example timing diagram of reading RSA key information**

## AXI Bridge

In the reference design, an AXI bridge is used to convert AXI protocol transactions into memory interface operations. The AXI bridge converts AXI write transactions from the QUIC10GS-IP to write receive data into the receive buffer (RxRam) and converts AXI read transactions from the QUIC10GS-IP to read transmit data from the transmit buffer (TxRam).

In the case of sending AXI write requests to the AXI bridge, AxiAwReady will be de-asserted to '0', and AxiwReady will be asserted to '1' in the next clock cycle. The AXI bridge will set Ram0WrAddr[19:0] to AxiAwAddr[19:0], positioning the first address to write data to RxRam. When AxiwReady is '1' and the AXI master is ready to write data, the AXI master will assert AxiwValid to '1'. When the AXI bridge receives AxiwValid as '1' from the AXI master, the AXI bridge will forward information in AxiwValid, AxiwStrb[15:0], and AxiwData[127:0] to Ram0WrEn, and Ram0WrByteEn[15:0], and Ram0WrData[127:0], respectively. Ram0WrAddr[19:0] will increment by 16 for each AXI master write data word. To ensure data is written correctly, the AXI master must write data for all bytes in a word except the first or last word. When the AXI master transfers data to the last word, it must assert AxiwLast to '1'. When AxiwReady is '1' and AxiwValid is '1', it signifies the completion of the write data operation, and the AXI bridge will set AxiAwReady to '1' in the next clock cycle to accept new write requests.

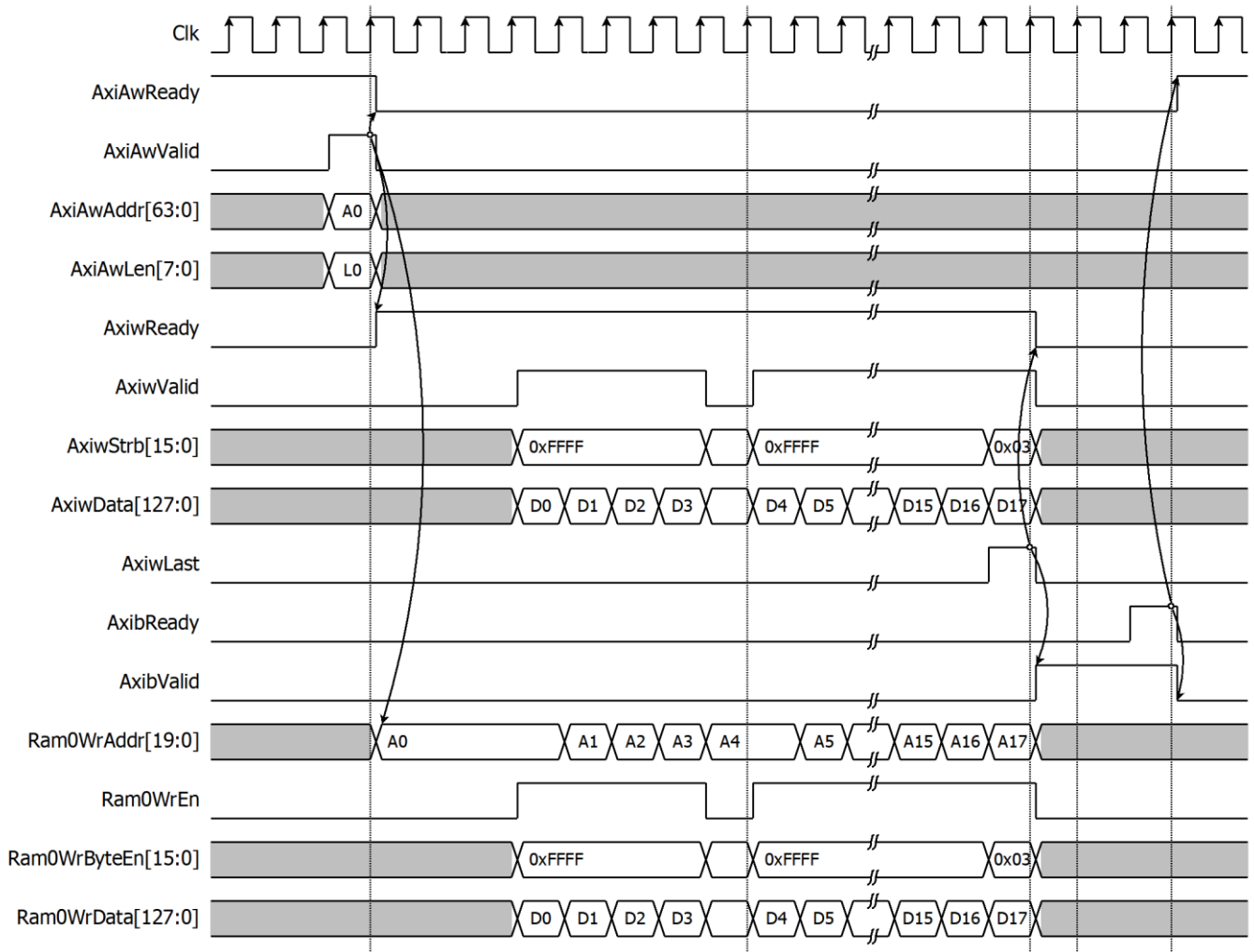
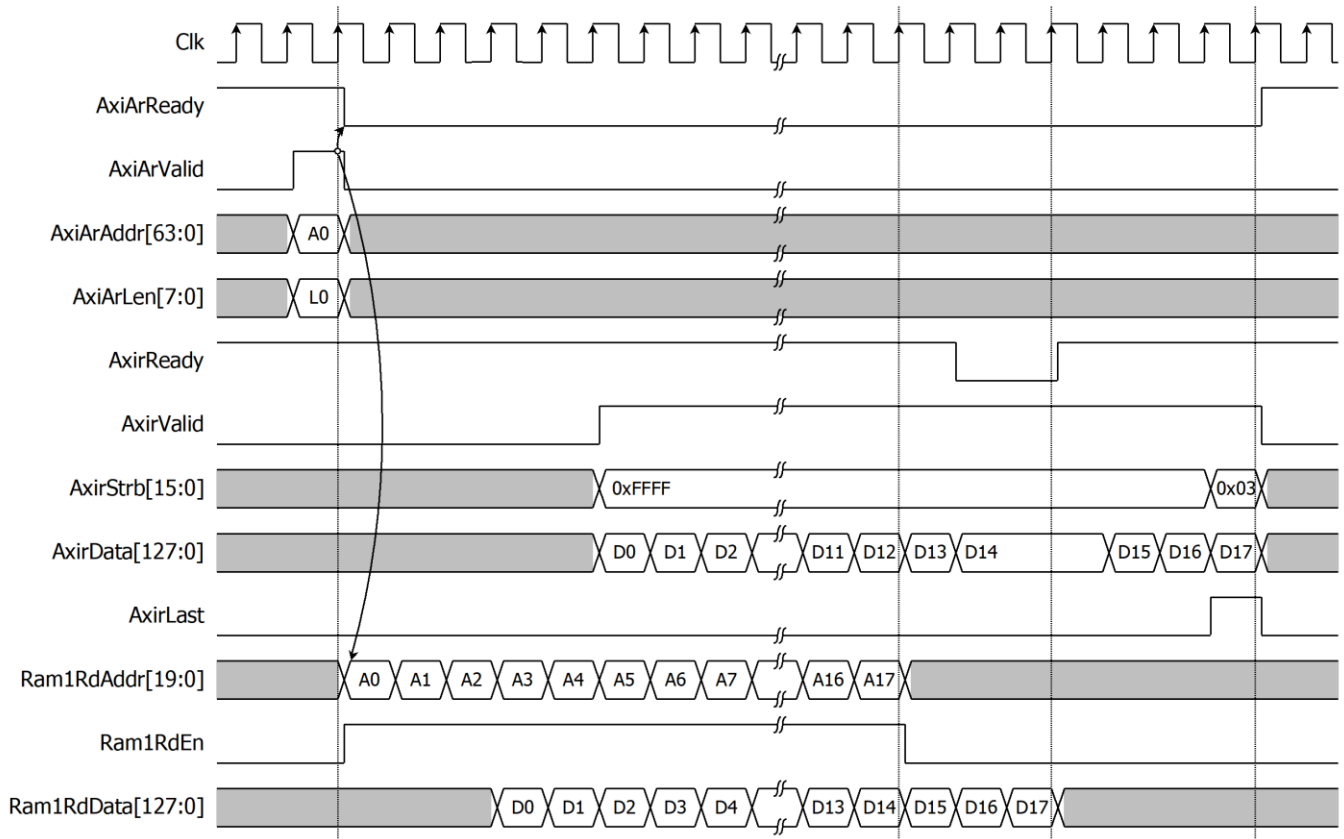


Figure 5 Example timing diagram of writing data to RxRam via AXI bridge



In the case of reading AXI read requests to the AXI bridge, AxiArReady will be de-asserted to '0' in the next clock cycle. The AXI bridge will set Ram1RdAddr[19:0] to AxiArAddr[19:0], positioning the first address to read data from TxRam. The AXI bridge will read data and store it in an internal buffer, and Ram1RdAddr[19:0] will increment by 16 until the read operation is finished. When the AXI bridge is ready to transfer data to the AXI master and the AXI master is ready to receive data, the AXI bridge will assert AxirValid to '1'. When the AXI bridge transfers data to the last word, it will assert AxirLast to '1' to specify the last cycle. When the AXI bridge sends AxirLast='1' and the AXI master sends AxirReady='1', it signifies the completion of the read data operation, and the AXI bridge will set AxiArReady to '1' in the next clock cycle to accept new read requests.



**Figure 6 Example timing diagram of reading data to TxRam via AXI bridge**

## User Data Generator

In the reference design, a data pattern is generated and written to TxRam. There are two types of data patterns available: increasing and decreasing binary patterns. The user can set the type of data by writing to USER\_TX\_PATT\_TYPE\_REG, which is mapped to the rPattGenMode signal, supporting the generation of unaligned data. After setting the data pattern size in byte units to rPattGenLen[17:0] by writing to USER\_TX\_PATT\_LEN\_REG, the data pattern (rUserTxRamWrData[127:0]) and rUserTxRamWrByteEn[15:0] are prepared corresponding to the start address.

For example, if the user want to generate a data pattern for transmitting data in streamID0, user can set the start address to 0x1F and set rPattGenLen[17:0] to generate a 451-byte increasing binary pattern. rUserTxRamWrData[127:120] is set to 0x00 and rUserTxRamWrByteEn[15:0] is set to 0x8000 at the first clock cycle to write data only to the highest byte at rUserTxRamWrAddr[19:4]=0x0001. At the second clock cycle, every byte of the data pattern is written. At the last clock cycle, only the last 2 bytes of the data pattern are written: rUserTxRamWrData[15:0] is set to 0xC2C1 and rUserTxRamWrByteEn[15:0] is set to 0x0003, as shown in Figure 7.

The user can check if the data pattern write to TxRam is complete by verifying that rPattGenLen[17:0]=0, which can be read from USER\_TX\_PATT\_LEN\_REG. Once the data pattern generation is complete, the user can update the write pointer (rAppTxWrAddr0[17:0]) by writing to QUIC\_TX\_USER\_PTR\_REG0, indicating to QUIC10GS-IP that there is available Tx data to transmit. When the user wants to determine that the end of the data in the stream has been reached, they can assert rAppTxWrFin0 to '1' by writing to QUIC\_TX\_USER\_FINAL\_REG0.

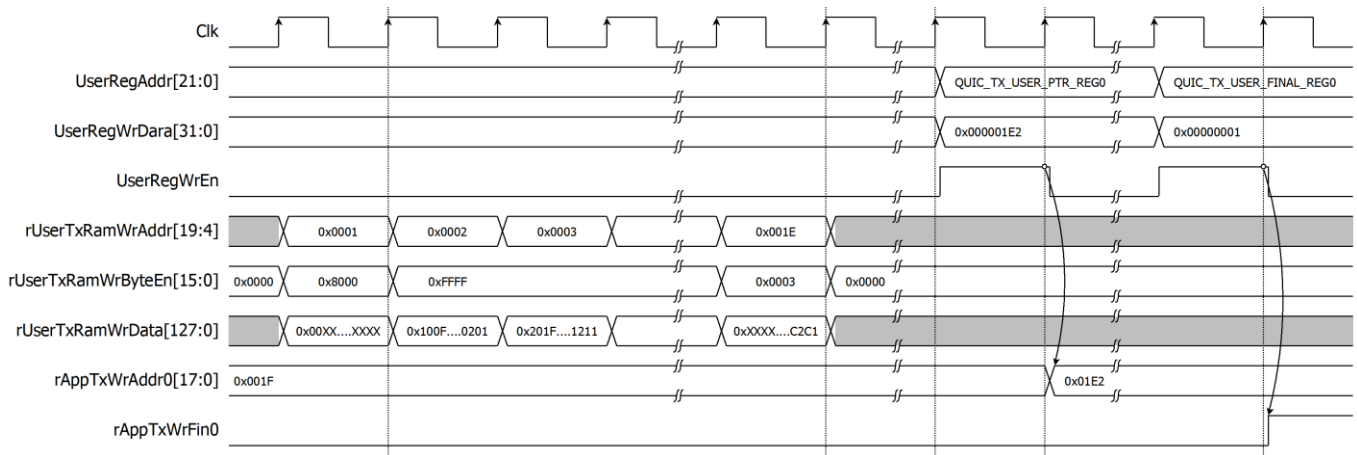


Figure 7 Example timing diagram of user data generation process

## User Data Verification

In the reference design, a data verify pattern is used to verify data from RxRam. There are two types of expected data patterns: increasing and decreasing binary patterns. The user can set the type of data by writing to USER\_RX\_VERIFY\_TYPE\_REG, which is mapped to the rVerifyMode signal. This supports verifying unaligned data by reading data from RxRam via the UserRdIF. After setting the data verify size in byte units to rVerifyLen[17:0] by writing to USER\_RX\_VERIFY\_LEN\_REG, UserRdIF will read data from RxRam into VerifyRdData[127:0]. wVerifyExpData[127:0] is the expected data used for comparison, and wVerifyByteEn[15:0] is used to enable verification for each byte. wVerifyInvalid will be asserted to '1' when the verification is valid but not all bytes match.

For example, if the user wants to verify a data pattern from received data in streamID0, the user can set the start address to 0x1F and set rVerifyLen[17:0] to verify a 451-byte increasing binary pattern. UserRdIF will read data from RxRam into VerifyRdData[127:0] and compare it with wVerifyExpData[127:0] when wVerifyByteEn is active. At the last clock cycle, only the last 3 bytes of the data pattern are verified, wVerifyByteEn[15:0] is set to 0x0007, and wVerifyExpData[23:0] is set to 0xC2C1C0, as shown in Figure 8.

The user can check if the data pattern verification from RxRam is complete by verifying that rVerifyLen[17:0]=0, which can be read from USER\_RX\_VERIFY\_LEN\_REG. Once the data pattern verification is complete, the user can update the read pointer (rAppRxRdAddr[17:0]) by writing to QUIC\_RX\_USER\_PTR\_REG0, indicating to QUIC10GS-IP that the data has been processed. If the other endpoint requests to close streamID0, the QUIC10GS-IP will set AppRxWrFin0 to '1', which can be read from QUIC\_RX\_USER\_FINAL\_REG0.

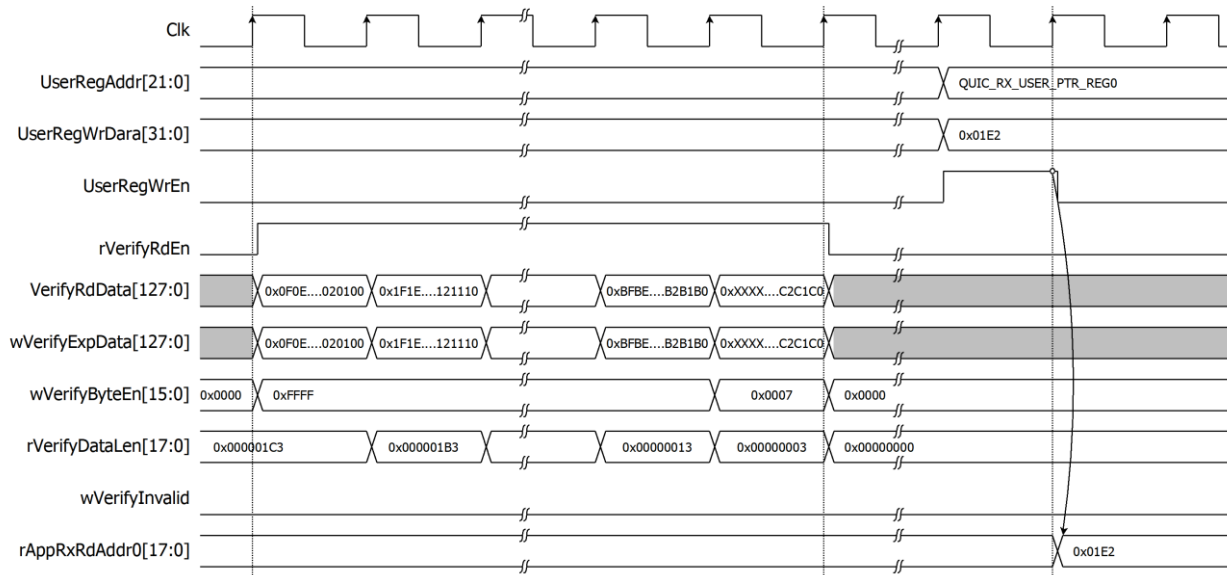


Figure 8 Example timing diagram of user data verification process

## 2.3 LL10GEMAC

The IP core by Design Gateway implements low-latency EMAC and PCS logic for 10Gb Ethernet (BASE-R) standard. The user interface is 32-bit AXI4-stream bus. Please see more details from LL10GEMAC datasheet on our website.

[https://dgway.com/products/IP/Lowlatency-IP/dg\\_ll10gemacip\\_data\\_sheet\\_xilinx\\_en/](https://dgway.com/products/IP/Lowlatency-IP/dg_ll10gemacip_data_sheet_xilinx_en/)

## 2.4 Xilinx Transceiver (PMA for 10GBASE-R)

PMA IP core for 10Gb Ethernet (BASE-R) can be generated by using Vivado IP catalog. In FPGA Transceivers Wizard, the user uses the following settings.

- Transceiver configuration preset : GT-10GBASE-R
- Encoding/Decoding : Raw
- Transmitter Buffer : Bypass
- Receiver Buffer : Bypass
- User/Internal data width : 32

The example of Transceiver wizard in Ultrascale model is described in the following link.

[https://www.xilinx.com/products/intellectual-property/ultrascale\\_transceivers\\_wizard.html](https://www.xilinx.com/products/intellectual-property/ultrascale_transceivers_wizard.html)

## 2.5 PMARstCtrl

When the buffer inside Xilinx Transceiver is bypassed, the user logic must control reset signal of Tx and Rx buffer. The module is designed by state machine to run following step.

- 1) Assert Tx reset of the transceiver to '1' for one cycle.
- 2) Wait until Tx reset done, output from the transceiver, is asserted to '1'.
- 3) Finish Tx reset sequence and de-assert Tx reset to allow the user logic beginning Tx operation.
- 4) Assert Rx reset to the transceiver.
- 5) Wait until Rx reset done is asserted to '1'.
- 6) Finish Rx reset sequence and de-assert Rx reset to allow the user logic beginning Rx operation.

### 3 CPU Firmware

After system boot-up, CPU initializes its peripherals such as UART and Timer. Then the supported command usage is displayed. The main function runs in an infinite loop to receive line command input from the user. Users can set the network and connection parameters, display key materials and certificate information, download/upload data and test performance using the supported commands. More details of the sequence in each command are described as follows.

#### 3.1 Set FPGA's IP Address

```
command> setip ddd.ddd.ddd.ddd
```

Users can set an IP address for the QUIC10GS-IP by inputting setip followed by the desired IP address in dotted-decimal format. The setip function is called to change the IP address value in netparam variable. This variable will be written to the register mapped to SrcIPAddr to set the FPGA's IP address. Subsequently, the QUIC10GS-IP is initialized with the current network parameter setting. The default FPGA's IP address is 192.168.7.42. The setip function is described in Table 2.

**Table 2 setip function**

int setip(char *string, uint32_t *ip_set)	
Parameter	string: ip address as string input from user ip_set: array stored IP address
Return value	0: Valid input, -1: Invalid input
Description	This function receives IP Address as string input and set value of ip_set array.

#### 3.2 Set FPGA's Port Number

```
command> setport dddddd
```

Users can set a port number to the QUIC10GS-IP by inputting setport followed by the static port number of the FPGA in decimal format. The setport function is called to change the port number value in netparam variable. This variable will be written to the register mapped to SrcPort to set the FPGA's port number. Subsequently, the QUIC10GS-IP is initialized with the current network parameter setting. The default FPGA's port number is 4433. The setport function is described in Table 3.

**Table 3 setport function**

int setport(char *string, uint16_t *port_set)	
Parameter	string: port number as string input from user port_set: array stored port number
Return value	0: Valid input, -1: Invalid input
Description	This function receives port number as string input and set value of port_set array.

### 3.3 Set FPGA's MAC address

command> setmac hh-hh-hh-hh-hh-hh

Users can set a MAC address to the QUIC10GS-IP by inputting setmac followed by the FPGA's MAC address in hexadecimal format. The setmac function is called to change the MAC address value in netparam variable. This array will be written to the register mapped to SrcMacAddr to set the FPGA's MAC address. The default FPGA's MAC address is 80-01-02-03-04-05. The setmac function is described in Table 4.

**Table 4 setmac function**

int setmac(char *string, uint64_t *mac_set)	
Parameter	string: MAC address as string input from user mac_set: array stored mac address
Return value	0: Valid input, -1: Invalid input
Description	This function receives MAC Address as string input and set value of mac_set array.

### 3.4 Show key materials

command> showkey <1: enable, 0: disable>

To change showkey mode, users can input showkey <1: enable, 0: disable> to modify a global variable, bshowTrafficSecret. If bshowTrafficSecret is set to true, traffic tickets will be displayed on the serial console after the handshake process is completed. Users can use the TLS traffic ticket as a (Pre)-Master-Secret log file for Wireshark\* to decrypt transferred data over the current connection.

\*Wireshark, a network packet analyzer tool used for network troubleshooting, analysis, and security purposes.

### 3.5 Set certificate

Command> setcert

The setcert command allows users to set the server's certificate. After entering the setcert command, users can send an ASN.1 DER certificate file in binary format (up to 8 kB) via the serial connection. The certificate data is written to the CertRam memory using the fill\_mem\_with\_wrapper function. Details about the fill\_mem\_with\_wrapper is described in Table 5. It is essential for users to set the certificate before starting a server.

**Table 5 fill\_mem\_with\_wrapper function**

int fill_mem_with_wrapper (uint32_t *base_addr, uint32_t mem_size8)	
Parameter	base_addr: base address of the memory where the data will be written. mem_size8: Maximum size of the memory (in bytes) that can be filled.
Return value	0: Valid input, -1: Invalid input
Description	This function writes the binary data from serial console to memory starting at base address. It ensures that the data does not exceed the allocated memory size (mem_size8).

### 3.6 Set RSA key information

Command> setrsakey

The setrsakey command allows users to set the RSA private key information. After entering the setrsakey command, users can send an ASN.1 DER RSA private key file in binary format (up to 2 kB) via the serial connection. The RSA key data is written to the RSAKeyRam memory using the fill\_mem\_with\_wrapper function. It is essential for users to set the RSA key before starting a server.

### 3.7 Print certificate

command> printcert

The printcert command is used to display the server's certificate. The certificate is shown in a structured hexadecimal representation. The certificate data is read from CertRam and displayed using the showder function. Details about the showder is described in Table 6. This command is useful for verifying that the certificate is correctly set and valid before starting the server.

**Table 6 showder function**

void showder (uint32_t *base_addr, uint32_t max_size)	
Parameter	base_addr: Pointer to the start of the binary data (certificate or RSA key in DER format). max_size: Maximum size of the data to be displayed, in bytes.
Return value	None.
Description	The function displays binary data (e.g., a certificate or RSA key) in ASN.1 DER format in a hexdump-style format.

### 3.8 Print RSA key information

command> printrsakey

The printrsakey command is used to display the server's rsa key. The rsa key is shown in a structured hexadecimal representation. The rsa key data is read from RSAKeyRam and displayed using the showder function. This command is useful for verifying that the rsa key is correctly set and valid before starting the server.

### 3.9 Start server for listen connection

command> Listen

This command is used for performance testing using the unique application protocol with MsQuic. The ListenPREF function is called to configure registers, start data generation, verify data patterns, and monitor status. The sequence of the ListenPREF function is as follows.

- 1) Set network parameters by configuring the FPGA IP address, port number, and MAC address to establish a connection with the MsQuic client.
- 2) Wait for new connection. The server listens for incoming connections from the MsQuic client. When a client connects, a QUIC handshake is performed to establish a secure session.
- 3) Extract uploadSize from the MsQuic client request. Monitor verification status and calculate the download length from the total data received from the client.
- 4) If uploadSize is greater than zero, set USER\_TX\_PATT\_LEN\_REG to generate pattern data in TxRam. Move rAppTxWrAddr0[17:0] by writing to QUIC\_TX\_USER\_PTR\_REG until TxRam is fully populated. Monitor the upload status.
- 5) Compute and display transfer speed on the serial console until data reception is complete. If received data length is less than 4 kB, the data will be displayed on the console.
- 6) Loop to step 2 to wait for new connection.

**Table 7 ListenPREF function**

int ListenPREF()	
Return value	0: Operation completes successfully. -1: Connection aborted by the user.
Description	This function listens for incoming QUIC connections, performs a handshake, and facilitates data transfer (upload and download). It calculates transfer speed, verifies data integrity, and handles errors. The function operates in a loop until the connection is terminated.



## 4 Revision History

Revision	Date (D-M-Y)	Description
1.00	11-Mar-25	Initial version release